Devansh Gandhi

Product Designer · Seattle, WA

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Experience

Toast · Product Designer, Consumer — Sep 2025 – Present

- Leading design for Toast Tables, Toast's reservations and waitlist product, across the guest app, web, and restaurant tools.
- Designed and launched the "Ticketing" feature for restaurant events, from guest checkout to event setup, driving six-figure ticket sales within months of launch.
- Designed the "Notify" feature to alert guests when sold-out tables open up, helping diners snag tables and restaurants fill seats, and recovering thousands of bookings.
- Designed "Live Activities" for the waitlist, bringing real-time updates to the lock screen.

DoorDash · Product Designer (Contract), Growth — Jan 2025 – Aug 2025

- Led design for "Switch Account," making multi-account login easier, reducing 832K annual logouts, and driving +51K MAUs and +$57M in annualized GOV.
- Supported the Affordability team to make DoorDash more accessible to price-sensitive users through experiments that surface discounts, limited-time deals, and low-cost finds.

Duolingo · Product Designer — Jan 2022 – Nov 2024

- Led design efforts across Learning R&D and New Subject Areas, driving guardrail metrics while maintaining Duolingo's design system and improving internal tooling.
- Designed and launched the "Daily Refresh" feature, increasing learning time by +12.9% (700K+ minutes/day), adding 14K+ DAUs, and engaging 3.3M learners.
- Mentored design interns and new grads, led design sprints and workshops, and contributed to company-wide recruiting, onboarding, and new grad initiatives.

Meta · Product Design Intern — Summers 2019 & 2020

- Designed the "Icebreakers" feature to help small businesses engage customers on Messenger, resulting in a 42% increase in qualified leads and 18% better resolve rates.
- Designed the "Lightweight Reactions" feature for Messenger Rooms, allowing users to share non-verbal reactions such as hearts and clapping during video calls.
- Spearheaded the Messenger design team's transition from Sketch to Figma, creating foundational workflows and design libraries.

Education

University of Washington · Bachelor of Design, Interaction Design — 2017 – 2021

Annual Dean's List

Skills

Design	Growth and experimentation, Interaction design, Design systems, Prototyping, Product strategy, Visual design, User research
Design tools	Figma, Framer, Adobe CC
Prototyping	Claude, Claude Code, Magic Patterns, Vercel, HTML/CSS